**Zombie Runner Game Thing**

*(insert name here)*

**Things to do:**

**Key**

High Priority

Medium Priority

Low Priority

**Programming**

~~Create Project~~

~~Find Source Control~~

~~Make player move automatically~~

~~Make player spawn~~

~~Make player jump~~

~~Make zombie standing~~

~~Make zombie pits~~

~~Make sawblade~~

~~Make player respawn when hit bad thingy(sawblade, or zombie)~~

~~Make player shoot~~

~~Make bullet hurt zombie~~

~~Make bullet disappear~~

Add touch control for jump

Add touch control for shoot

Add touch control for pause menu button

Create pause menu button

Create pause menu

Create main menu

Create level choice menu

Character select screen

High score system

~~Attempts counter~~

On screen gui attempts counter

**Art**

Design character

Deisgn another character

Design zombie

Design another zombie

Design a third zombie

Design zombie pit

Design sawblade/platform

Design backgrounds( simple and one for each level)

Design Gun…probably shotgun

Particle effects for blood

Particle effects for death

Particle effects for winning

Design GUI

**UI**

Design splash screen

Design main menu

Design level choice

Design character selection screen

Design pause menu

**Level Design**

Create x number of levels with x number of backgrounds

(x=undetermined amount)